

«Impressive Space»

official guide

Hello there. You are a new player? You want to know more about features of our game? Read this simple and small guide!

ITEMS

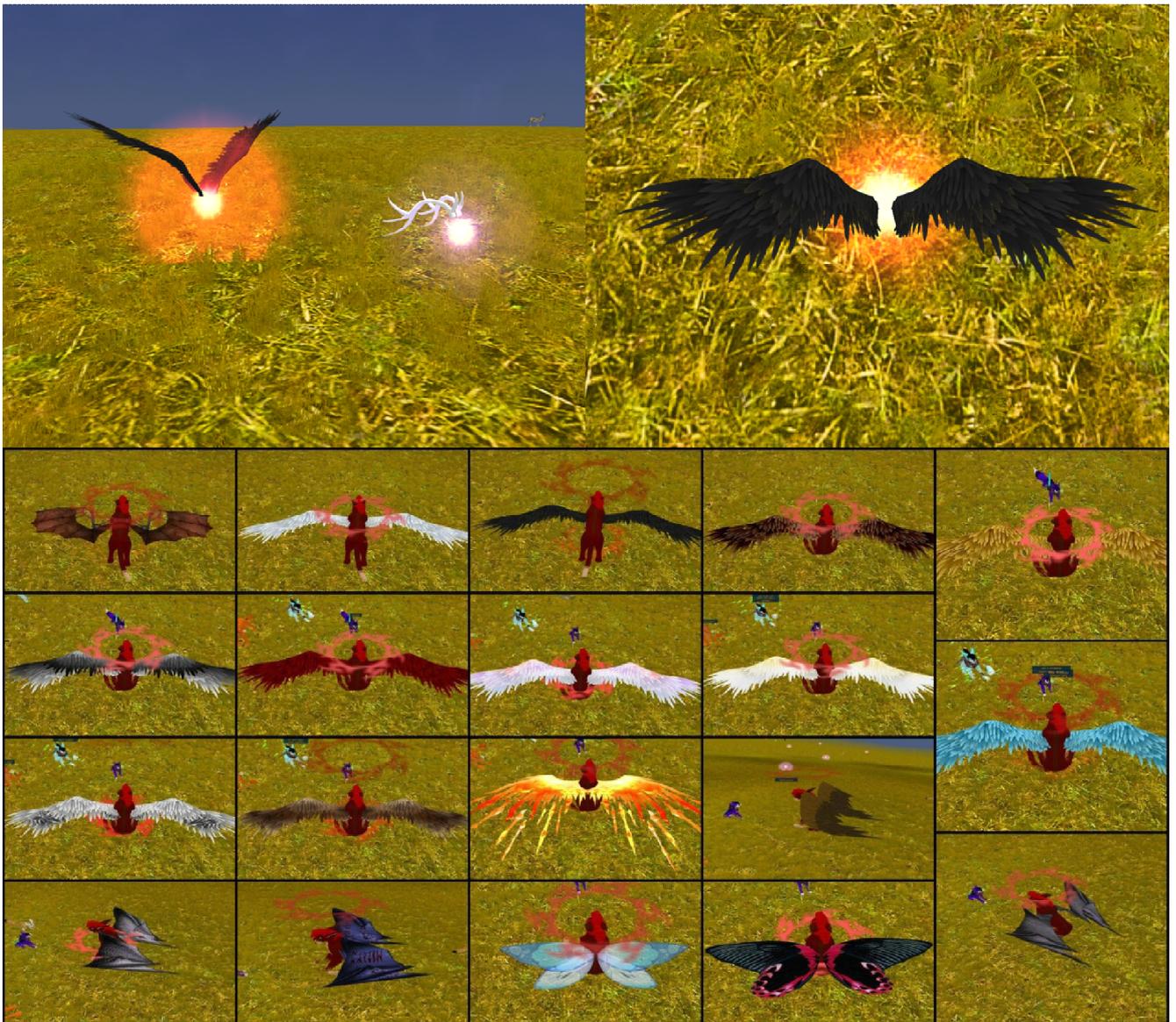
You are a new player. You start from the Default world and see, that many other people have something like horns, collars, strange flashes? Yeah, it's our "items". Items – ornamentations for cats, lions, wolves, etc. They look like bracelets, necklaces, flashes, auras, horns, claws, helmets and many-many more.

How can you get it? Just kill the animals.

You can find them on ReallyBig, Ocean, Lava and other worlds. They will give your Cure (read «Skills» part) and they'll drop some items. Click on this item, you will can move it to your stash or equip. Press «I» to open your inventory. Now you can see your items. Click «Stash» and you will see your storage. You can equip items, drop them and craft new things.

If you have many good or useless items, you can host a race (read «Races») or another contest. If you want item that you can't get by hunting, you can trade your own items for it, from staff or other users who have it. Simple items glow with pink and rare items glow with red. Wings in our game – rare things, you can equip them if you have and you can't create it in character creator.





PETS

In Impressive Space you can have your own companion – your pet!

Pets – another way how to do your hunt more easily. You can tame powerful dragons, or cutie pandas. You can tame big elephants, or small kittens.

For tame your first pet you need skill Tame (read «Skills» part). If you have many tames, you can find an animal that you want to have. Start to attack him. But don't kill this animal, when he will have a little bar of life, press 2, select Tame skill and start. If you tame it, you will see a message in the chat.

For boss animals with many bars like Dragons or Cerberus you need 2.000 - 7.000 tames.

For mini-bosses with 3-4 bars like Wildebeest Invader – 200 - 1.500 tames.

For simple animals – 200 - 300 tames.

For easiest animals – 20 - 200 tames.

One character can have only 200 tames, so – collect skill by your other characters, invite your friend (he need to look after your animal) and if you spent all your tames on one character – change him.



SKILLS

For first, all of you know that if you'll kill animals – they'll give you skills like Lunge, Cure, Zoom, etc. We have another system. Animals will give you only Cures (1-5 cures), but we know, that they'll drop Items too.

You need to get some junk or useless items (for your opinion) and then you need find our Pray Statue (looks like big lion-god). You can find it on «Pray» world (Default -> Secret Tunnel -> Pray). Open your inventory (press “I”) and move all your items to the stash, and then equip useless things. After that, click on the Statue and press “Pray” - he will take all your equipped items and give you some skills.

You can read some info about this, just click on the Statue and press “Pray Info”.

So, that’s our way how to get extra skills.



Attention!

Again I'm repeat! Statue will delete all your items from CHARACTER!
Not from your stash! Be careful.

CRAFT

I think that when you opened your inventory, you saw a "Craft" button. So, it's a special feature of "Impressive Space". You can create a new items with other things from your stash. Now we have only one recipe (new will added in the future). You can use it for test. Pay attention: sequence of items in craft is very important!

For first your craft you need Neck Bandage and Wooden Stick. You can get it from Invader Animals (read «Events» part of the guide). Open your stash and craft window. Find this items in stash and click on them. For first, add to Craft menu Wooden stick. For second, add Neck Bandage. Then press Craft. Simple for use, isn't it? :) Now you will have a Torch. Later, we will add new recipes and you will can try it too (how to burn this Torch, for example).

EVENTS

We have the daily events in the game.

All of the events are held with game time (the clock under mini-map). One hour in game = 100 real seconds, day = 2400 real seconds.

1) *ReallyBig event “Mad Hares Invasion”.*

So, every day this event takes place three times. It looks like 3 waves of aggressive and mad animals. If you will kill animals you will get score points. You can trade points for items in “ReallyBig Tent” with NPC “Elder Lion”.

- First wave is “Tumbleweed Invaders” (17.00-18.00). For killing it you will get 5 points.
- Second wave is “Wildebeest Invaders” (18.00-19.00). For killing it you will get 40 points.
- Last, third wave is “Mad Hares Invaders” (19.00-21.30). For killing it you will get 400 points.

If you want to know – «When/Where is the next event?» or «How many points I have?», write into chat command `/events`.

Later, we will have another events like collecting things, etc. :]





PvP* SYSTEM & ARENA

Another one of our features – we have an Arena!

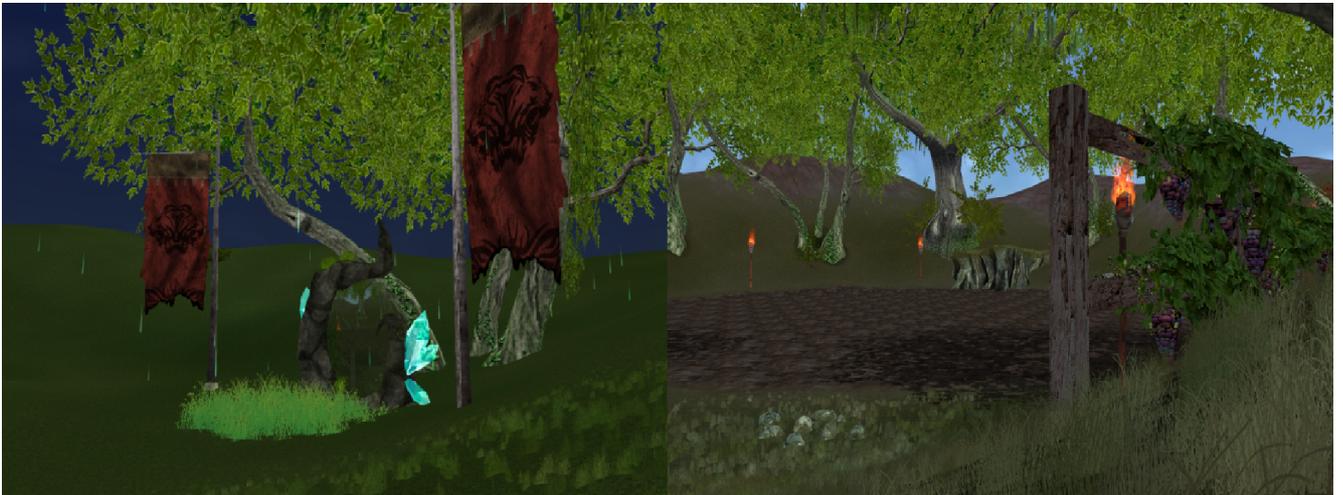
In your free time you can find in Default world the portal to “Arena” and visit the favorite place of our users. On this world you can fight with other players or just look for some battles.

Sometimes staff organizes “Tournaments”. We have no special rules on Arena, but during this contest you are not allowed to use skills like Lunge, Sweep, etc. (only Cures AFTER the battle).

Randomly, staff will give you a pair. If you will win, you can proceed to the next round.

In final round we will have 3 winners and they will get the prizes 😊

**PvP – Person versus Person*





Thank you!